

Children's Activity #6a

Essence

One person thinks of someone whom everyone in the group knows. It could be a friend, a teacher, a family member, or a celebrity. The players try to guess the identity of the person, but unlike 20 questions, you can only ask rhetorical questions rather than yes or no questions. All questions must follow the format: "If this person were a _____, what type of _____ would they be?" Fill in the blanks, asking what type of car, food, weather, city, geographic feature, animal, et cetera the person would be. The first couple of answers sometimes reveal the identity of the person, so we have a rule that you must ask at least five questions before guessing. The real fun of the game is figuring out the "essence" of the person you are trying to guess.